# **Breakdown Sheet**

#### Actor Replacement - Nuke, Neat Video



Denoising, Green Screen Keying, Edge Treatment, 2.5D Relighting, Colour Correction, Eyeline Fix, Dress Resize, Focus Matching, Background Reconstruction, Roto, Grain Matching

Pirates - Nuke



Paintout, Multipass Compositing, FX Element Colour Correction, Focus Matching, Motion Blur, Lens Distortion, Roto, Grain Matching

Digital Gore - Nuke, V-Ray for Nuke



Look Development, CG Blade Animation, Texturing, and Lighting, Multipass Compositing, Gore Elements Integration, Matchmoving, Roto, Colour Correction, Focus Matching, Motion Blur, Grain Matching

## Ethereal Effects - Nuke



Look Development, Green Screen Keying, Edge Treatment, Despill, Colour Grading, 2D Elements Integration, Retiming, Warping, Matchmoving, Roto, Focus Matching, Grain Matching

#### Black Box - Nuke



Multipass Compositing, Roto, Colour Correction, Focus Matching, Grain Matching

### Muzzle Fire - Nuke



Muzzle Fire, Smoke, & Sparks Integration, 2.5D Relighting, Focus Matching, Grain Matching

# Leg Paintout - Nuke, Mocha



3D Camera Tracking, UV Unwrapping, UV Paintout, 3D Projection, Colour Correction, Roto, 2.5D Planar Tracking for Cardboard Sign, Text Paintout, Sign Replacement, Grain Matching

## Set Extension - Nuke, SilhouetteFX



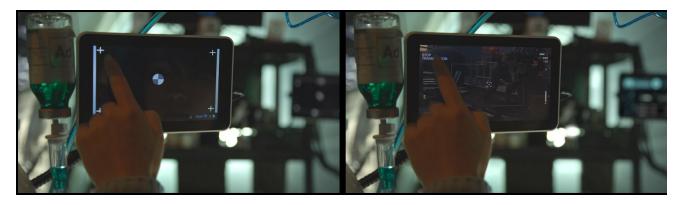
2D Point Tracking, Matte Painting Integration, Matchmoving, Perspective Work, 2.5D Relighting, House Paintout, Colour Correction, Focus Matching, Grain Matching

## Digital Makeup - Nuke, Mocha



2.5D Planar Tracking (Mocha), De-aging, Warping, Color Correction, Paintouts, Focus Matching, Grain Matching

# Screen Burn In - Nuke, Mocha



2.5D Planar Tracking, Markers Paintout, Reflection Reconstruction, Layout Design, Element Retiming, 2D Elements Integration, Interactive Light, Focus Matching, Grain Matching

#### Marker Removal - Nuke



2D Point Tracking, Paintouts, Relighting, Roto, Grain Matching

#### Articulate Roto - SilhouetteFX



Plate, Shapes/Splines, Alpha

# Wall Replacement - Nuke



3D Camera Tracking, 3D Projection, Graffiti Integration, Weathering, Relighting, Colour Correction, Roto, Motion Blur, Focus Matching, Grain Matching